Automatic Pull-Tab Counting Machine
By American Games, Inc.

The fastest, most accurate pull-tab counting method around:
- Virtually Zero Percent Error
- Unequaled Speed
- Quiet Action
- Compact Design
- Trouble-Free Maintenance
- Simple Setup

You’ll Never Again Have to Count by Hand!

<table>
<thead>
<tr>
<th></th>
<th>Hand Counting</th>
<th>Accucounter</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 Hour’s Work</td>
<td>About 3,000 tickets</td>
<td>25,800 tickets</td>
</tr>
<tr>
<td>8 Hour’s Work</td>
<td>About 24,000 tickets</td>
<td>206,400 tickets</td>
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<tr>
<td>416 Hours/Year (8 Hours/Week)</td>
<td>About 1,248,000 tickets</td>
<td>10,732,800 tickets</td>
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</tbody>
</table>

QUALITY YOU CAN COUNT ON!

MINI-MAX™
TICKET VENDING MACHINES

Display Hood Key # ____________ Lower Cabinet Key # ____________ Machine Serial # ____________
Money Compartment Key # ____________ Software Version ____________ QC Initials ____________

MINI-MAX
TICKET VENDING MACHINES

www.americangamesinc.com
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19-25797-1 R02
Mini-Max Features

- Pull-tab ticket bins hold 800 tickets each.
- Bins accept ticket pricing up to $100.00 in .05-cent increments.
- Ticket window displays each bin's game.
- Ticket prices are displayed on flashing play buttons.
- Accepts $1, $5, $10, and $20 bills.
- Mounts to a wall or optional locking cabinet.
- Separately keyed money compartment.
- Credit display indicates amount of inserted money.
- Dependable electronic logic/software system.
- Electronic auditing system includes non-resettable total dollar sales.

Specifications

Mini-Max: 27" high x 19.75" wide x 11.375" deep.
4200 Lwr.Cab.: 36" high x 43.75" wide x 15.125" deep.
Operating Supply Voltage: 117 VAC 60 Hz System; 95 to 130 VAC.
Operating Ambient Temperature: 50°F to 120°F. INDOOR USE ONLY.
Relative Humidity: 20% to 90% non-condensing.
Operating Attitude: Vertical +/- 3 degrees.
Storage Temperature: -22°F to 160°F.
Unit Weight: Mini-Max: 60 lbs. Base Cabinet: 75 lbs. (4200)
Materials: Cabinet & Doors-Painted cold rolled steel construction.
Door Glass-Shatter resistant lexan with scratch resistant coating.
Bins-Galvaneal
Ticket Size: 1 7/8" x 2 5/8"(min.) to 1 7/8" x 4 1/4"(max.)

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WIRING DIAGRAM
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Tips and Tricks - check out our training videos on our website:
www.americangamesinc.com
Opening, Loading Tickets, and Programming Bins

1. OPENING THE VENDING MACHINE

The keys to open Mini-Max are attached to the electrical cord for shipping. To prevent access to the money compartment by unauthorized personnel, the Mini-Max is equipped with two separate locking/keyed compartments. The vend door allows access to the ticket bin area. The money door allows access to the bill acceptor box and electrical system. NOTE: The vend door and money door are key differently.

Remove the internal packing and power cord. Plug power cord into inlet module on back of machine. Then plug power cord into grounded AC wall outlet.

2. SECURITY ALARM

The Mini-Max is equipped with a security alarm designed to activate after the vend door has been opened. Enter your three-digit Personal Identification Number (PIN) within 20 seconds, or the alarm will sound.

The manager PIN is factory set to 111.
The employee PIN if factory set to 999. (See Section 3, next page.)

NOW YOU'RE READY TO INSTALL YOUR MINI-MAX. IF MOUNTING TO A WALL, SEE THE INSTRUCTIONS INCLUDED WITH THE WALL MOUNTING BRACKETS. IF MOUNTING TO A MAXIM™ CABINET, SEE THE SETUP INSTRUCTIONS INCLUDED WITH THE CABINET.
3. PERSONAL IDENTIFICATION NUMBERS (PIN)

1. Manager PIN
The manager PIN has access to all machine functions. For security purposes, we recommend that you change the factory-set manager PIN 111, by setting a new one of your own choosing.

2. Employee PIN
Employee PINs are limited to basic machine operations and cannot access machine option settings. One employee PIN - 999 - is factory set. The manager may assign up to nine employee PINs.

3. Changing, adding or deleting PIN information
To change, add or delete PIN information, enter the active manager PIN onto the keypad. Then press B-Misc. Information; then C-Settings Menu; then A-PIN Number Menu to access the menu at right (Figure 3). Now choose a function by pressing the corresponding key, and follow the instructions on screen.

**EXAMPLE:** You wish to add a new employee PIN. From the PIN Number Menu, press A-Add PIN Number. Select an open position from the nine positions shown. (An open position is represented by xxx.) Press the keypad number 1-9 that corresponds with the open position. Now choose a 3-digit PIN number, and enter those numbers. Now enter the employee's initials - say, G-R-A. Referring to the letters on each keypad number button, press 4, then the star key (*) once to select the first of the three letters GHI. Press 7, then * twice, to select the letter R. Press 2, then * once to select A. The new employee PIN an initials are now set.

4. LOADING TICKETS

1. With machine doors open, remove ticket retainer and weight. (Figure 4)
2. Adjust back plate for various ticket sizes (short, medium, or long).
3. Load approximately 10 tickets into the bin, making sure tickets are behind the gauge bar. Continue loading tickets until approximately 1/4"-1/2" from the top of the column. (The column holds approximately 800 tickets.)
4. Place weight on top of tickets.
5. Replace ticket retainer, making sure the bottom of the retainer is behind the gauge bar.

5. PROGRAMMING BINS

**...WHEN LOADING A NEW GAME INTO AN EMPTY BIN (changing price)**

1. With vend door open, enter PIN, then press A-Ticket Menu (Figure 5).
2. From the Ticket Menu, press A-Load Tickets.
3. Press the corresponding PLAY button. Press # to continue.
4. Enter new ticket cost in 25-cent increments, followed by the # key. Press A if correct.
5. Select short, medium, or long ticket size. Determine size by laying ticket on label on inside of machine.
6. Check all entered information (Figure 6). Press # key.
7. Press B-Freely Dispense, then the corresponding PLAY button. Dispense 3-4 tickets to ensure proper vending (freely dispensed tickets do not affect reporting). Press # key.
8. Return tickets to bin. Once pricing labels are in place, BIN IS NOW READY TO BEGIN PLAY.
Mini-Max Cleaning Procedure

1. CLEANING THE OUTSIDE
The Mini-Max may be cleaned with any household, NON-ABRASIVE cleaning product.

2. MODULES
Paper dust is created as tickets are vended through the ticket modules. This dust can best be removed periodically (depending on the amount of play) by the use of a small portable vacuum cleaner or compressed air blower. In the event of extreme accumulation, it may be necessary to remove the ticket modules for cleaning.

3. BELTS
Clean belts with Isopropyl alcohol and light scouring pad.

MAXIM
Limited Warranty

American Games, warrants the Maxim machine against defects in material or workmanship for a period of one (1) year from the date of the original purchase as follows.

PARTS. In the event of the failure of any part of the Maxim machine through defect in material or workmanship during the period of the warranty, new or rebuilt parts from an equivalent model will be exchanged for such defective parts for said one (1) year period from the original purchase.

LABOR. Labor for the removal and installation of any such defective parts will take place at a service facility determined at the sole discretion of American Games, and will be provided for said one (1) year warranty period by American Games, or its authorized representative.

Carry-in or ship-in expense to reach said designated service facility will be the sole responsibility of the purchaser.

This warranty applies to the original purchaser only. Your warranty period will begin on the ship-out date from the American Games manufacturing facility. A purchase receipt or other proof for date of original purchase will be required before performance under this warranty is rendered.

This warranty is limited solely to defects in materials or workmanship that occurred during normal use of the Maxim machine. This Warranty does not cover damage that occurs in shipment or failure which result from accidents, misuse, abuse, neglect, lack of normal maintenance, mishandling, misapplication, alteration, misuse, malfunction caused by faulty tickets, service by anyone other than an authorized American Games, representative, or damage that is attributed to acts of God.

LIMITS AND EXCLUSIONS: There are no express warranties except as listed above. This warranty may be superseded by contractual terms and the expressed terms therein and other terms implied through special purchases. AMERICAN GAMES, SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM THE USE OF THIS PRODUCT, OR ARISING OUT OF ANY BREACH OF THIS WARRANTY. ALL EXPRESS AND IMPLIED WARRANTIES, INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE LIMITED TO THE APPLICABLE WARRANTY PERIOD SET FORTH ABOVE. Some states do not allow the exclusion or limitation of incidental or consequential damages, or limitations on how long an implied warranty lasts, so the above exclusions or limitations may not apply to you.

LIMITS AND EXCLUSIONS: American Games reserves the right to change the design and specifications of its products at any time. The warranty provided is the exclusive warranty provided by American Games, and no other representations or warranties are made without written consent of American Games.

For additional information, please contact:

American Games
334 North Avenue, Long Beach, N.Y. 11561
1-866-236-2949

Installing Pricing Labels

The Pricing Kit includes clear denomination labels. Remove clear button cover on the machine play button. Insert the desired pricing label into the clear cover. Push the clear cover onto the play button and push until it snaps on, one edge at a time. To remove the clear cover, use a thin screwdriver or knife blade and pry it loose between the clear cover and the outer shell.

Running Reports

Utilizing the accountability functions of the Mini-Max

Onscreen Reporting
For models not equipped with a printer, follow these instructions:

1. Open machine, enter your PIN and press D-Report Menu. You will be shown an instruction screen for scrolling onscreen reports (Figure 7). Press any key to continue.
2. Choose from Sales, Configuration, or Audit reports. (These reports are detailed below.) Using the A and B keys, scroll through report text four lines at a time.
3. When end of report is reached, press A to return to top of report or B to exit report.

Figure 7

For models equipped with a printer, follow these instructions:

2. Choose the report you wish to run. (Figure 8)
5. Printer
Q. What do I do when the display screen reads “Printer Error”?
A. Clear any paper jams. Make sure the printer has paper loaded. If it does, unplug the Mini-Max for 10 seconds to reset. If printer won’t reset, locate on/off switch on printer, turn printer off, and plug in the Mini-Max. Reports will show on the display screen.

Bill Acceptor

Features, Operation, Cleaning

1. FEATURES
The JCM® DBV-400 Series Bill Acceptor included in your Mini-Max features:
- High Security
- High performance Validation Sensors for precision Banknote processing and acceptance rates.
- High impact Banknote cassette.
- Modified design guards against exposure to liquids and dust.
- Field service-friendly - USB Service Port and DIP Switches are on the Unit’s rear panel.
- Sleep Mode option provides minimal power consumption in idle status.
- Illuminated Bezel and color LED indicators for simple fault diagnostics.

Figure 11 illustrates the primary components of the DBV-400 Series Bill Acceptor.

2. REMOVING BILLS
Bills may be removed by opening the bill box lid, or by removing the bill box from the acceptor by pushing the blue release tab at the top of the unit and sliding the bill box upward (Figure 12a).

2. CLEARING JAMS AND CLEANING
Trapped bills, debris or dirt can result in poor bill acceptance or bill rejection. Remove bill box and Validation Guide Module (Figure 17b) to access bill path and clear any trapped bills or debris. With machine unpowered from power source - clean bill path plastic parts, rollers, and belts with a lint-free cloth moistened with a mild soap and water solution. Do not use petroleum based cleaning solvents, alcohols, thinners, abrasive materials, scouring pads or stiff brushes for any cleaning. The bill acceptor never requires lubrication.
2. MENUS/PROGRAMMING

Q. How do I set the time?
A. From the main menu, choose "Machine Options" then "Time Menu" and follow the instructions on screen.

Q. What does "Set Time Day Ends" mean?
A. This feature allows you to set a time other than midnight for your business day to end.

Q. How do I clear credit?
A. From the main menu, choose "Machine Options" then "Clear Current Credit".

Q. Can I set ticket price to 10 cents?
A. No. Ticket price must be in 25-cent increments.

Q. How do I shut off the alarm?
A. Input the correct PIN.

Q. Why does the Mini-Max keep asking me to "Enter PIN #"?
A. It has not received a valid PIN. If you have forgotten your PIN, call your service provider.

3. TICKETS

Q. Does it matter which way the tickets are loaded?
A. No, but tab side down provides a better gripping surface for the belt.

Q. Does the bar code or serial number have to come out first?
A. No.

Q. Do I have to put tickets in every bin?
A. No.

Q. Does free vending subtract from inventory?
A. No. Return free vended tickets to the proper bins.

4. REPORTS

Q. How do I run a deposit report?
A. Open door, enter PIN, then press "D-Report Menu" then "A-Sales Reports" then "A-Deposit Report".

(Remember, this report should be zeroed out whenever money is removed.)

Q. How is "deposit" defined in the context of reports?
A. The deposit is the period of time that starts when the deposit report is run and ends when it is next run.

Q. What is an audit report?
A. This report tells when the Mini-Max is opened, when prices are changed, etc.

Q. When removing money from the machine, which report should I run?
A. The deposit report. It resets its sales totals to zero each time it is run. However, the grand total never resets.

Q. Does the Monthly Report cover a calendar month?
A. No. It covers the current week plus the previous three weeks.

5. BILL ACCEPTOR

Q. How do I clear a bill jam?
A. Open money door, remove bill box, press release rod on bottom of sensor module and remove.

(See Page 11)

Q. Can the bill acceptor be set to accept bills face up in either direction?
A. Yes. See Page 10 for instructions.

Q. How many bills will the bill box hold?
A. Approximately 600 bills

This Week/Last Week/Monthly Reports:

These reports cover longer sales periods. The periods are defined as follows:

1) This Week: Sales since the most recent Sunday, starting at 12:00 A.M. (midnight).
2) Last Week: Sales over the last full week (Sunday-Sunday).
3) Monthly: Sales since the most recent Sunday, plus the last three full weeks. (NOT a calendar month)

*Available only with models equipped with a printer

Example: You run all three reports on a Wednesday, in the forth week of the month. The shaded areas represent how far back each report covers.

<table>
<thead>
<tr>
<th>Sun</th>
<th>Mon</th>
<th>Tues</th>
<th>Wed</th>
<th>Thurs</th>
<th>Fri</th>
<th>Sat</th>
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</table>

B. CONFIGURATION

Press "B" and the Configuration Report immediately prints.

Includes:
- Bin numbers
- Ticket cost
- Grand total sales (non-resettable)
- Configuration info. (lower half of report)
- Software version in use

C. AUDIT REPORTS

Print By Count:
Shows up to the last 200 audited functions. Enter number of previous audited functions you wish to list. Print # to print.

Audited Functions Include:
- Date and time of each entry
- PIN used when Mini-Max is opened
- Price changes
- Power failures
- Bin lockouts

Transaction Report:
Shows the last transaction and how it was played.

Includes:
- Total money input
- Dollars played
- Quarters played
- Dimes player
- Nickels player
- Total tickets and money played, by bin number
Special Functions

Bin Lockout, Freely Dispensing Tickets, Machine Settings, Export Reports, LED Light Controls

1. BIN LOCKOUT
Ticket Jam: Open the machine, clear the ticket jam, and free vend 3-4 tickets. Return Tickets to bin.

2. FREELY DISPENSING TICKETS
Use this function to clear ticket jams, or to count tickets for physical inventory. (Ticket count is displayed on screen and in audit report.) From Main Menu, press A-Ticket Menu, then B-Freely Dispense. Tickets that are freely dispensed do not affect inventory or reporting. Be sure to return freely dispensed tickets to the proper bins.

3. MISCELLANEOUS MACHINE SETTING
From the Main Menu, press B-Misc Info to access the following display (Figure 10):

- **Time/Age Menu:** Press A to set machine time and date, set the legal age to play for your state, or set “Time Day Ends” to be used in reports. “Time Day Ends” is the time of day at which the business day ends.
- **Clear Current Credit:** Press B.
- **Number of Bins:** Comes factory set, may be used for troubleshooting.

4. EXPORT REPORTS
The MADIM™ has the ability to export, or “download” all printable reports to a USB Stick (thumb drive). The reports can then be opened in a spreadsheet application for later review.

- Open machine, enter your PIN and press D-Report Menus.
- Insert USB Stick in the USB port located on the CPU Board (see CPU layout in Block Diagram on page #12)
- Select C-Audit Reports and then C-Export Reports.
- The transfer of data/files from the CPU to the USB Stick will be completed within a few seconds.
- You will be prompted to "Erase Current Deposit Report?" when the export or "download" is complete.
- If you select "A)Yes" it will be necessary to remove the monies from the machine as the current Shift Sales Data will be reset to zero.
- If you select "B)No" the Shift Sales Data will not be reset and the monies should not be removed from the machine at this time.
- After the selection, you will be prompted "Successfully Exported Data Files" and the message screen will return to the Report Menu. Select "D-Quit" and remove the USB Stick from the USB port on the CPU.
- To review Report Data, insert the USB Stick into a USB port/reader on your laptop or computer and open desired report file(s). Adjust column width and/or row height as needed to review data.

Note: The MADIM PTVM will create file folders based on the machine’s unique serial number. A USB Stick can store/hold data from multiple machines. Report files exported from a single machine within or on the same business day will overwrite existing Report Files from that date. Report Files exported on subsequent or later dates will be added to the existing file folder.

5. LED Light Controls
The MADIM™ is equipped with programmable flashing LED lights in the ticket compartment and hopper(s) to enhance the machine's visibility.

- Open machine, enter your PIN and from the main menu press B-Misc Information.
- Select C-Settings Menu, followed by C-LEDCntl/AutoReport and then A-Light Control.
- Program (select) the desired LED setting:
  - Select 0 (0=Off) to turn off lights (lights will remain “Off” until reprogrammed for different setting).
  - Select 1 (1=Steady) for lights to be set continuously “On”.
  - Select 2 (2=Flash Slow) to set a slow, continuous flash.
  - Select 3 (3=Fast) to set a fast, continuous flash.
  - Select 4 (4=Sequence) to set a combination of Steady, Slow & Fast flashing LEDs.

Note: When the LEDs are programmed to a flashing pattern and money is inserted into the machine (credit applied to machine) the LEDs will continue flashing and “hold on a steady or continuously “On” setting until the credit is played out or cleared from the machine – at which time the LEDs will revert back to their programmed (flashing) pattern. When the LEDs are programmed to a flashing pattern and the machine hood door is opened and a valid PIN is entered (as when accessing the ticket and/or money compartments) the LEDs will continue flashing and “hold on a steady or continuously “On” setting until the machine door is closed. If the LEDs are programmed to the “Off” setting, the LED lights will remain off at all times until they are reprogrammed for a different or “On” setting as noted above.

Q&A

Answers to commonly asked questions.

1. GENERAL
Q: Can I reset the grand total to zero?
A: No. The grand total remains in battery back-up memory for 10 years.
Q: Will credit on the Mini-Max disappear when the machine is unplugged?
A: No. Memory is retained for 10 years without being plugged in.
Q: Should I unplug the Mini-Max after business hours?
A: You may, but it is not necessary.
Q: If I unplug the Mini-Max, will it hurt anything?
A: No. Inventory, sales, and other important information is saved in battery back-up memory.
Q: If the alarm sounds, do I have to call the police or security?
A: No. The alarm alerts you only of any unauthorized entry. This is printed in the audit report.
Q: What do I do if I forget my Personal Identification Number (PIN)?
A: Contact your service provider for a one-time manager PIN. Enter this PIN, access the PIN Number Menu, and immediately select a new manager PIN.
Q: Can the Mini-Max be set to dispense four tickets for $1?
A: No. One ticket per transaction only, unless the MADIM button, which plays up to 20 tickets is used.
Q: Does the Mini-Max require a surge protector like most computers?
A: No, but it is recommended.
Q: Is a grounded outlet required?
A: Yes. Static electricity absorbed from the machine needs a ground to dissipate the energy and provide electrical safety.
Q: Can I get an extra set of keys?
A: Extra keys can be ordered from your service provider.
Special Functions

Bin Lockout, Freely Dispensing Tickets, Machine Settings, Export Reports, LED Light Controls

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Q. How do I clear a bill jam?
A. Open money door, remove bill box, press release rod on bottom of sensor module and remove.
(See Page 11)
Q. Can the bill acceptor be set to accept bills face up in either direction?
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Q. How many bills will the bill box hold?
A. Approximately 600 bills

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These reports cover longer sales periods. The periods are defined as follows:
1) This Week: Sales since the most recent Sunday, starting at 12:00 A.M. (midnight).
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3) Monthly: Sales since the most recent Sunday, plus the last three full weeks. (NOT a calendar month)
*Available only with models equipped with a printer

Example: You run all three reports on a Wednesday, in the forth week of the month. The shaded areas represent how far back each report covers.

B. CONFIGURATION
Press “B” and the Configuration Report immediately prints.
Includes:
- Bin numbers
- Ticket cost
- Grand total sales (non-resettable)
- Configuration info. (lower half of report)
- Software version in use

C. AUDIT REPORTS
Print By Count:
Shows up to the last 200 audited functions. Enter number of previous audited functions you wish to list. Press # to print.
Audited Functions Include:
- Date and time of each entry
- PIN used when Mini-Max is opened
- Price changes
- Power failures
- Bin lockouts

Transaction Report:
Shows the last transaction and how it was played.
Includes:
- Total money input
- Dollars played
- Quarters played
- Dimes player
- Nickels player
- Total tickets and money played, by bin number
A.  SALES REPORTS
Press "A" for Sales Reports, and see the following menu. (Figure 9)

Deposit Report
Sequence Number: 0000
Current Time: Mon Oct 13 03:01:29:46 PM
SNR Start: Wed Oct 8 03:11:56:99 AM
SNR End: Mon Oct 13 03:01:29:46 PM
Bin Dollars Count
1 38.00 38
2 20.50 41
3 15.00 15
4 21.00 21
Total Money $ 94.50
Total Count 115
Grand Total $ 129.25
Grand Total Cards: 244

This Week Sales Report
Shows this week’s sales per bin, total counts, and total dollars.

Bill Acceptor
Features, Operation, Cleaning

1. FEATURES
The JCM© DBV-400 Series Bill Acceptor included in your Mini-Max features:
- High Security
- High performance Validation Sensors for precision Banknote processing and acceptance rates.
- High impact Banknote cassette.
- Modified design guards against exposure to liquids and dust.
- Field service-friendly - USB Service Port and DIP Switches are on the Unit’s rear panel.
- Sleep Mode option provides minimal power consumption in idle status.
- Illuminated Bezel and color LED indicators for simple fault diagnostics.

Figure 11 illustrates the primary components of the DBV-400 Series Bill Acceptor.

2. REMOVING BILLS
Bills may be removed by opening the bill box lid, or by removing the bill box from the acceptor by pushing the blue release tab at the top of the unit and sliding the bill box upward (Figure 12a).

2. CLEARING JAMS AND CLEANING
Trapped bills, debris or dirt can result in poor bill acceptance or bill rejection. Remove bill box and Validation Guide Module (Figure 17b) to access bill path and clear any trapped bills or debris. With machine unplugged from power source - clean bill path plastic parts, rollers, and belts with a lint-free cloth moistened with a mild soap and water solution. Do not use petroleum based cleaning solvents, alcohols, thinners, abrasive materials, scouring pads or stiff brushes for any cleaning. The bill acceptor never requires lubrication.

5. Printer
Q. What do I do when the display screen reads “Printer Error”?
A. Clear any paper jams. Make sure the printer has paper loaded. If it does, unplug the Mini-Max for 10 seconds to reset. If printer won't reset, locate on/off switch on printer, turn printer off, and plug in the Mini-Max. Reports will show on the display screen.
Mini-Max Cleaning Procedure

1. CLEANING THE OUTSIDE
The Mini-Max may be cleaned with any household, NON-ABRASIVE cleaning product.

2. MODULES
Paper dust is created as tickets are vended through the ticket modules. This dust can best be removed periodically (depending on the amount of play) by the use of a small portable vacuum cleaner or compressed air blower. In the event of extreme accumulation, it may be necessary to remove the ticket modules for cleaning.

3. BELTS
Clean belts with Isopropyl alcohol and light scouring pad.

American Games, warrants the Maxim machine against defects in material or workmanship for a period of one (1) year from the date of the original purchase as follows.

PARTS. In the event of the failure of any part of the Maxim machine through defect in material or workmanship during the period of the warranty, new or rebuilt parts from an equivalent model will be exchanged for such defective parts for said one (1) year period from the original purchase.

LABOR. Labor for the removal and installation of any such defective parts will take place at a service facility determined at the sole discretion of American Games, and will be provided for said one (1) year warranty period by American Games, or its authorized representative.

Carry-in or ship-in expense to reach said designated service facility will be the sole responsibility of the purchaser.

This warranty applies to the original purchaser only. Your warranty period will begin on the ship-out date from the American Games manufacturing facility. A purchase receipt or other proof for date of original purchase will be required before performance under this warranty is rendered.

This warranty is limited solely to failure due to defects in materials or workmanship that occurred during normal use of the Maxim machine. This warranty does not cover damage that occurs in shipment or failure which result from accidents, misuse, abuse, neglect, lack of normal maintenance, misapplication, alteration, misuse, malfunction caused by faulty tickets, service by anyone other than an authorized American Games representative, or damage that is attributed to acts of God.

LIMITS AND EXCLUSIONS: There are no express warranties except as listed above. This warranty may be superseded based on contractual terms and the expressed terms therein and other terms implied through special purchases.

AMERICAN GAMES, SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM THE USE OF THIS PRODUCT, OR ARISING OUT OF ANY BREACH OF THIS WARRANTY. ALL EXPRESS AND IMPLIED WARRANTIES, INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE LIMITED TO THE APPLICABLE WARRANTY PERIOD SET FORTH ABOVE. Some states do not allow the exclusion or limitation of incidental or consequential damages, or limitations on how long an implied warranty lasts, so the above exclusions or limitations may not apply to you.

For additional information, please contact:
1-866-266-2949
3. PERSONAL IDENTIFICATION NUMBERS (PIN)

1. Manager PIN
The manager PIN has access to all machine functions. For security purposes, we recommend that you change the factory-set manager PIN 111, by setting a new one of your own choosing.

2. Employee PIN
Employee PINs are limited to basic machine operations and cannot access machine option settings. One employee PIN - 999 - is factory set. The manager may assign up to nine employee PINs.

3. Changing, adding or deleting PIN information
To change, add or delete PIN information, enter the active manager PIN onto the keypad. Then press B-Misc. Information; then C-Settings Menu; then A-PIN Number Menu to access the menu at right (Figure 3). Now choose a function by pressing the corresponding key, and follow the instructions on screen.

EXAMPLE: You wish to add a new employee PIN. From the PIN Number Menu, press A-Add PIN Number. Select an open position from the nine positions shown. (An open position is represented by xxx.) Press the keypad number 1-9 that corresponds with the open position. Now choose a 3-digit PIN number, and enter those numbers. Now enter the employee's initials - say, G-R-A. Referring to the letters on each keypad number button, press 4, then the star key (*) once to select the first of the three letters GHI. Press 7, then * twice, to select the letter R. Press 2, then * once to select A. The new employee PIN an initials are now set.

4. LOADING TICKETS

1. With machine doors open, remove ticket retainer and weight. (Figure 4)
2. Adjust back plate for various ticket sizes (short, medium, or long).
3. Load approximately 10 tickets into the bin, making sure tickets are behind the gauge bar. Continue loading tickets until approximately 1/4"-1/2" from the top of the column. (The column holds approximately 800 tickets.)
4. Place weight on top of tickets.
5. Replace ticket retainer, making sure the bottom of the retainer is behind the gauge bar.

5. PROGRAMMING BINS

...WHEN LOADING A NEW GAME INTO AN EMPTY BIN (changing price)

1. With vend door open, enter PIN, then press A-Ticket Menu (Figure 5).
2. From the Ticket Menu, press A-Load Tickets.
3. Press the corresponding PLAY button. Press # to continue.
4. Enter new ticket cost in 25-cent increments, followed by the # key. Press A if correct.
5. Select short, medium, or long ticket size. Determine size by laying ticket on label on inside of machine.
6. Check all entered information (Figure 6). Press # key.
7. Press B-Freely Dispense, then the corresponding PLAY button. Dispense 3-4 tickets to ensure proper vending (freely dispensed tickets do not affect reporting). Press # key.
8. Return tickets to bin. Once pricing labels are in place, BIN IS NOW READY TO BEGIN PLAY.
Operations

Opening, Loading Tickets, and Programming Bins

NOTICE:
- AFTER UNPACKING, CAREFULLY INSPECT THE MACHINE FOR DAMAGE.
- READ THESE INSTRUCTIONS THOROUGHLY BEFORE YOU INSTALL.
- REMOVE ALL PACKING -- INSIDE AND OUTSIDE THE MACHINE -- BEFORE YOU PLUG IT IN.
- USE ONLY INDOORS.

1. OPENING THE VENDING MACHINE

The keys to open Mini-Max are attached to the electrical cord for shipping. To prevent access to the money compartment by unauthorized personnel, the Mini-Max is equipped with two separate locking/ keyed compartments. The vend door allows access to the ticket bin area. The money door allows access to the bill acceptor box and electrical system. NOTE: The vend door and money door are key differently.

Remove the internal packing and power cord. Plug power cord into inlet module on back of machine. Then plug power cord into grounded AC wall outlet.

2. SECURITY ALARM

The Mini-Max is equipped with a security alarm designed to activate after the vend door has been opened. Enter your three-digit Personal Identification Number (PIN) within 20 seconds, or the alarm will sound.

The manager PIN is factory set to 111.
The employee PIN if factory set to 999. (See Section 3, next page.)

NOW YOU'RE READY TO INSTALL YOUR MINI-MAX. IF MOUNTING TO A WALL, SEE THE INSTRUCTIONS INCLUDED WITH THE WALL MOUNTING BRACKETS. IF MOUNTING TO A MAXIM™ CABINET, SEE THE SETUP INSTRUCTIONS INCLUDED WITH THE CABINET.
Mini-Max Features

✓ Pull-tab ticket bins hold 800 tickets each.
✓ Bins accept ticket pricing up to $100.00 in .05-cent increments.
✓ Ticket window displays each bin’s game.
✓ Ticket prices are displayed on flashing play buttons.
✓ Accepts $1, $5, $10, and $20 bills.
✓ Mounts to a wall or optional locking cabinet.
✓ Separately keyed money compartment.
✓ Credit display indicates amount of inserted money.
✓ Dependable electronic logic/software system.
✓ Electronic auditing system includes non-resettable total dollar sales.

Specifications

Mini-Max: 27” high x 19.75” wide x 11.375” deep.
4200 Lwr. Cab.: 36” high x 43.75” wide x 15.125” deep.
Operating Supply Voltage: 117 VAC 60 Hz System: 95 to 130 VAC.
Operating Ambient Temperature: 50°F to 120°F. INDOOR USE ONLY.
Relative Humidity: 20% to 90% non-condensing.
Operating Attitude: Vertical +/- 3 degrees.
Storage Temperature: -22°F to 160°F.
Unit Weight: Mini-Max: 60 lbs. Base Cabinet: 75 lbs. (4200)
Materials: Cabinet & Doors-Painted cold rolled steel construction.
Door Glass-Shatter resistant lexan with scratch resistant coating.
Bins-Galvanneal
Ticket Size: 1 7/8” x 2 5/8” (min.) to 1 7/8” x 4 1/4” (max.)

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Tips and Tricks - check out our training videos on our website:
www.americangamesinc.com
Automatic Pull-Tab Counting Machine
By American Games, Inc.

The fastest, most accurate pull-tab tab counting method around!
- Virtually Zero Percent Error
- Unequaled Speed
- Quiet Action
- Compact Design
- Trouble-Free Maintenance
- Simple Setup

You’ll Never Again Have to Count by Hand!

<table>
<thead>
<tr>
<th></th>
<th>Hand Counting</th>
<th>Accucounter</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 Hour’s Work</td>
<td>About 3,000 tickets</td>
<td>25,800 tickets</td>
</tr>
<tr>
<td>8 Hour’s Work</td>
<td>About 24,000 tickets</td>
<td>206,400 tickets</td>
</tr>
<tr>
<td>416 Hours/Year</td>
<td>About 1,248,000 tickets</td>
<td>10,732,800 tickets</td>
</tr>
</tbody>
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QUALITY YOU CAN COUNT ON!

Display Hood Key # __________  Lower Cabinet Key # __________  Machine Serial # __________
Money Compartment Key # __________  Software Version __________  QC Initials __________